

\$150 DEEP STACK

NO LIMIT HOLD'EM TOURNAMENT (RE-ENTRY) | 1 IN 8 PAYOUT THURSDAY, AUGUST 3, 10, 2023 | 11AM FRIDAY, AUGUST 4, 11, 2023 | 11AM BONUS \$199 HIGH HAND PAYOUT

ΤΑΜΡΑ

\$3,000 GUARANTEED PRIZE POOL

LEADERBOARD ELIGIBLE

LEVEL	BIG BLIND ANTE	BLINDS
1	200	100 – 200
2	300	200 – 300
3	400	200 – 400
4	500	300 – 500
5	600	300 – 600
6	800	400 – 800
15 MINUTES BREAK – REMOVE 100 CHIPS – END OF REGISTRATION		
7	1,000	500 – 1,000
8	1,500	500 – 1,500
9	1,500	1,000 - 1,500
10	2,000	1,000 - 2,000
11	2,500	1,500 – 2,500
12	3,000	1,500 - 3,000
15 MINUTES BREAK – REMOVE 500 CHIPS		
13	4,000	2,000 - 4,000
14	6,000	3,000 – 6,000
15	8,000	4,000 - 8,000
16	10,000	5,000 - 10,000
17	12,000	6,000 - 12,000
18	16,000	8,000 - 16,000
15 MINUTES BREAK – REMOVE 1,000 CHIPS		
19	20,000	10,000 - 20,000
20	30,000	15,000 - 30,000
21	40,000	20,000 - 40,000
22	50,000	25,000 - 50,000
23	60,000	30,000 – 60,000
24	80,000	40,000 - 80,000
15 MINUTES BREAK – REMOVE 5,000 CHIPS		
25	100,000	50,000 - 100,000

Tournament Rules:

1. Players will start with 25,000 in tournament chips.

2. Levels will last 20 minutes each. This is a one-day tournament.

3. On-site registration and unlimited re-entries available until the start of level 7. Players may forfeit their tournament chips at the end of registration to re-enter.

4. Entries purchased prior to the start of the tournament will be considered live and in play. Alternates and entries purchased after the start of the tournament will have no obligation and will not be live until the player has been dealt in. Alternates and late entries may have to wait for a seating assignment. Alternates not sat during the registration period will be entitled to a refund.

- 5. This tournament is played in big blind ante format. A single ante will be owed from the big blind in the amount of the blind level each hand. The ante is paid before the big blind.
- 6. Management reserves the right to alter, change or cancel this tournament. Management will not be held responsible in the event of typographical errors or misinformation on websites or printed materials and players will have no claim in these matters.
- 7. Any unauthorized chips introduced into tournament play will be immediately removed upon detection without substitution. Any parties determined to be responsible of the foreign chips will be disqualified with no refund. It is all tournament player's responsibility to bring to management's attention unusual chips, circumstances or irregularities. Tournament Director's decisions are final. Should a patron wish to dispute that decision, they may file a formal dispute with the Seminole Tribal Gaming Commission.
- 8. Residents of foreign countries without a U.S. tax treaty will be subject to tax withholdings.
- 9. Tournament entries are non-transferable and non-refundable. Entries won through Poker Room promotions into this tournament are non-transferable and non-refundable.
- 10. \$120 entry fee will be used to fund the prize pool. \$30 is a registration fee of which \$10 will go towards staffing fee & \$1 will go towards poker promotional funds.
- 11. 1 in 8 (12.5%) will be in the money. Highest Hand at the end of level 3 will receive \$199.

© 2023. See Poker Brush Stand for official rules. Must be at least 18 years old with proper ID and a Unity Member to participate in this tournament. Must be at least eighteen (18) years old to enroll. Additional terms and conditions apply. Visit unitybyhardrock.com for full terms and conditions and participating locations. Must present valid photo ID in order to be paid out. Management reserves the right to modify or cancel this tournament at its sole discretion and without prior notice. By participating in this tournament, participants hereby give their permission to use their names, likenesses, etc. for promotional purposes without compensation. Persons who have been trespassed or banned by the Seminole Tribe of Florida or who have opted into the self-exclusion program are not eligible. If you or someone you know has a gambling problem, please call 1.888.ADMIT.IT.

