

## \$250 EARLY BIRD

MONDAY, JANUARY 2, 2022 | 10AM NO LIMIT HOLD'EM TOURNAMENT (RE-ENTRY)

**TAMPA** 

## \$10,000 GUARANTEED PRIZE POOL

| LEVEL   | BIG BLIND ANTE | BLINDS           |
|---|----------------|------------------|
| 1   | 200            | 100 – 200        |
| 2   | 300            | 200 - 300        |
| 3   | 400            | 200 - 400        |
| 4   | 500            | 300 - 500        |
| 15 MINUTES BREAK  |                |                  |
| 5   | 600            | 300 - 600        |
| 6   | 800            | 400 - 800        |
| 7   | 1,000          | 500 – 1,000      |
| 8   | 1,200          | 600 – 1,200      |
| 15 MINUTES BREAK – END OF REGISTRATION – REMOVE 100 CHIPS |                |                  |
| 9   | 1,500          | 1,000 – 1,500    |
| 10  | 2,000          | 1,000 – 2,000    |
| 11  | 2,500          | 1,500 – 2,500    |
| 12  | 3,000          | 1,500 – 3,000    |
| 15 MINUTES BREAK - REMOVE 500 CHIPS                       |                |                  |
| 13  | 4,000          | 2,000 - 4,000    |
| 14  | 5,000          | 3,000 - 5,000    |
| 15  | 6,000          | 3,000 - 6,000    |
| 16  | 8,000          | 4,000 - 8,000    |
| 30 MINUTES BREAK - REMOVE 1,000 CHIPS                     |                |                  |
| 17  | 10,000         | 5,000 – 10,000   |
| 18  | 15,000         | 5,000 – 15,000   |
| 19  | 15,000         | 10,000 – 15,000  |
| 20  | 20,000         | 10,000 – 20,000  |
| 10 MINUTES BREAK  |                |                  |
| 21  | 25,000         | 15,000 – 25,000  |
| 22  | 30,000         | 15,000 – 30,000  |
| 23  | 40,000         | 20,000 - 40,000  |
| 24  | 50,000         | 25,000 – 50,000  |
| 25  | 60,000         | 30,000 - 60,000  |
| 15 MINUTES BREAK – REMOVE 5,000 CHIPS                     |                |                  |
| 26  | 75,000         | 50,000 - 75,000  |
| 27  | 100,000        | 50,000 – 100,000 |
| 28  | 125,000        | 75,000 – 125,000 |

## Tournament Rules:

- Players will start with 30,000 in tournament chips.
- On-Site registration and unlimited re-entries are available until the start of Level 9 of this tournament.
- 3. Pre-purchased stacks and stacks for satellite winners will be "live" on the table from the beginning of the tournament. Alternates and late sign-ups will enter the tournament with a full chip stack and no obligation from it. Availability is limited, alternates and late sign-ups may have to wait for a seating assignment. Alternates and late sign-ups may be seated on the same table.
- Levels: will last 30 minutes each.
- Ante will come from the Big Blind ONLY. Ante is posted prior to Big Blind.
- Redraw at 9 players or at the Tournament Director discretion.
- Tournament Director decisions are final. Tournament Directors Association (TDA) rules will be used throughout the tournament. Seminole Hard Rock Hotel & Casino Tampa house rule shall apply if in conflict with TDA rules. For TDA rules and regulations, check www.pokertda.com.
- This is a One-day tournament. Tournament tickets are non-refundable and non-transferable.
- Any unauthorized chips introduced into tournament play will be immediately removed upon detection without substitution. Any parties determined to be responsible for the introduction of said chips will be disqualified without refund. It's each and every player's responsibility to bring to management's attention unusual chips, circumstances, or irregularities.
- Residents of foreign countries without a U.S. tax treaty will be subject to withholding.
- \$205 entry fee will be used to fund the prize pool. \$45 is the registration fee of which \$15 goes towards staffing and \$1 will go towards to the promotional fund.



© 2023. See Poker Brush Stand for official rules. Must be at least 18 years old with proper ID and a Unity Member to participate in this tournament. Must be at least eighteen (18) years old to enroll. Additional terms and conditions apply. Visit unitybyhardrock.com for full terms and conditions and participating locations. Must present valid photo ID in order to be

